



FRANKLIN COLLEGE
**KIDS ON
CAMPUS**

WHERE EDUCATION MEETS **EXCITEMENT**

Welcome to Kids on Campus, a summer program offered by Franklin College.

Our goal is to develop and expand students' interests, stimulate creativity and provide unique learning opportunities on the Franklin College campus.



GENERAL OVERVIEW



CAMP DATES: JUNE 17-21

REGISTRATION BEGINS APRIL 5.

AGES

Students entering grades 1–8

CAMP LOCATION

Franklin College Campus, Napolitan Student Center, Johnson Atrium

CAMP HOURS

Full day: 8:30 a.m.–3:50 p.m.

Half-day, morning: 8:30 a.m.–11:50 a.m.

Half-day, afternoon: 12:30 p.m.–3:50 p.m.

EXTENDED CARE HOURS

3:50 p.m.–5:00 p.m.

PRICING

| Session | Time | Early Bird Cost <i>(Register by 5/3)</i> | Cost after 5/3 |
|-----------------|--|---|----------------|
| HALF-DAY, AM | 8:30–11:50 a.m. <i>(three sessions)</i> | \$149 | \$159 |
| HALF-DAY, PM | 12:30–3:50 p.m. <i>(three sessions)</i> | \$149 | \$159 |
| FULL-DAY | 8:30 a.m.–3:50 p.m. <i>(six sessions)</i> | \$219 | \$229 |
| AFTER-CAMP CARE | 3:50–5:00 p.m. | \$40 | \$50 |

CANCELLATIONS AND REFUNDS

A refund, less a \$30 processing fee, will be made for any cancellation made prior to June 3.

FOR MORE INFORMATION

Visit us at www.FranklinCollege.edu/KidsOnCampus or call (317) 738-8749.

Many Kids on Campus classes are taught by licensed teachers and educators.

Curriculum is proposed by instructors and the class schedule is selected to specifically create an engaging, hands-on learning experience.



GENERAL OVERVIEW



DAILY CAMP SCHEDULE

| | |
|------------------|-------------------------------------|
| 8:15–8:30 A.M. | Morning drop off |
| 8:30–9:30 A.M. | Class session one |
| 9:40–10:40 A.M. | Class session two |
| 10:50–11:50 A.M. | Class session three |
| 12:00–12:30 P.M. | LUNCH |
| 12:30–1:30 P.M. | Class session four |
| 1:40–2:40 P.M. | Class session five |
| 2:50–3:50 P.M. | Class session six |
| 3:50–5:00 P.M. | Extended care (<i>extra cost</i>) |

DROP OFF AND PICK UP

DROP OFF

When you arrive, please check in at the location listed below. You will be directed to your child's zone where they receive their lanyard, zone card and schedule. Campers will remain in their respective zone until the teacher or student-guide verifies attendance and is ready to escort everyone to their classrooms.

PICK UP

To pick up your camper, please arrive at the check-out location listed below where staff will verify your identity. Present your camper's zone card number to the camp assistant to pick up your camper. Have your photo identification ready!

| Session | Drop Off | Pick Up |
|--------------|---------------------------------|---------------------------------|
| FULL-DAY | Napolitan Student Center Atrium | Napolitan Student Center Atrium |
| HALF-DAY, AM | Napolitan Student Center Atrium | Science Center, 104 A |
| HALF-DAY, PM | Science Center, 104 B | Napolitan Student Center Atrium |

Kids on Campus has become a family tradition and special part of summer activities.

“My kids loved this experience and are looking forward to next year.” - Salrin Family

“This is our fourth year and it was great as always”
- Anonymous



CLASS INFORMATION

ACADEMIC FOCUS

Kids on Campus strives to offer challenging and innovative sessions that cover a wide array of subjects often studied on campus. Below is an overview of each of the academic areas offered. You will see these icons again in the class descriptions to help you easily determine class focus as you are making your selections.



Art—Campers will learn to express themselves using many different mediums. An art background is not necessary to participate.



Environment—Campers will learn how daily life impacts the planet.



Geography—Geography classes will focus on building an understanding of different cultures around the world.



Language Arts—Classes will include components of learning effective written and verbal communication across many mediums.



Life Skills—Classes will emphasize caring for one another, communicating effectively and working through problems.



Math—Classes will use practical, age-appropriate applications to test the boundaries of knowledge.



Music—Classes will provide an experience which will enhance musical skills, knowledge and appreciation. No experience required to participate in these classes.



Nutrition—Campers will explore the importance of food in their overall health and how healthy choices impact their bodies.



Physical Education—Classes will focus on movement and sport. Students can expect to be active and have fun working with a team.



Science—Campers will use practical, hands-on experiments to expand an understanding of how things work.



Social Science—Campers will focus on participating in group interactions and effectively communicating their point of view.



Technology—Campers will receive hands-on instruction to help build critical 21st century STEM (science, technology, engineering and math) skills.

CLASS DESCRIPTIONS

ALL ABOUT THE BLOG

Grade Level: 5-6, 7-8

Do you love to write or journal? Do you love using technology to publish your finished product? If so, this is the class for you! You'll create your own personal journal and design a blog from a topic of your choice. You'll learn how to add graphics, animation and videos to enhance your overall product. You'll complete the class with a unique space in which to communicate with your family and friends.



AMERICAN MYSTERIES

Grade Level: 7-8

Myths, legends and mysteries worm their way into campfire chats and YouTube searches. Many of the world's greatest mysteries live within the wrinkles of these United States. This class will deep-dive into topics such as DB Cooper, Thunderbirds, Area 51, and even a few curious places here in Indiana. Many shadows in the universe wish to remain a mystery. We attempt to spoil those plans.



AMUSEMENT PARK PHYSICS

Grade Level: 1-2

We use simple and compound machines every day to make our work easier, but these machines are not just for work. In this class, we'll look at these machines and see how they're used to create thrilling amusement park rides. What kind of ride will you create?



ANIMATION CREATION

Grade Level: 5-6, 7-8

Learn the basics of animation and digital design, creating fun interactive animations. Make the bunny hop across the screen, build a world from your imagination. The possibility is endless when you explore your creativity.



APHRODITE TO ZEUS: GREEK MYTHOLOGY

Grade Level: 3-4, 5-6

Explore the world of the Greek gods and goddesses and the adventures of Percy Jackson and his friends! Make shields, create monsters and learn all about Greek heroes and legends.



ART & SCIENCE OF COLOR

Grade Level: 5-6, 7-8

Have you ever wondered how colors affect your mood or symbolism of colors in other cultures? Students will learn the art, science, psychology and symbolism of different cultures by creating several art projects with acrylic paint. They will also learn a non-verbal stress relief method by assigning color to various questions through artistic expression.



BREAKOUT EDU

Grade Level: 3-4

Critical thinking, communication, collaboration, and creativity are only a few of the many skills your child will practice in this session. It is known as Breakout EDU and is the classroom version of an escape room. In Breakout EDU, students must work as a team to solve a variety of clues and challenges, discovering keys and codes they can use to unlock a box.



BUCKETS OF FUN

Grade Level: 5-6

Boom, Boom, Thud....Turn found objects into percussion instruments. Learn basic patterns and music phrasing, develop call-and-response techniques and discover how to solo in a drum-circle environment.



Art



Environment



Geography



Language Arts



Life Skills



Math

CAN YOU DIG IT?

Grade Level: 1-2

In this exploratory class, we'll incorporate writing, poetry and math with worms. We'll create a worm habitat to observe and experiment with throughout the week. We'll also learn whether worms like wet or dry surfaces, and we'll investigate if they prefer the light or the dark. Worms, dirt and science, oh my!



CODING 101

Grade Level: 5-6, 7-8

Are you interested in creating a website? How about creating a website using basic html code? If you answered yes, this class is for you! In this course, you will learn basic coding to create your very own webpage. By the end of the week, you will have a start to your very own personal webpage.



CREATING WITH WORDS

Grade Level: 3-4

Do you like to make up your own stories? Have you ever written a song? Then join us in using your imagination to create a variety of works, from poetry and stories, to songs and television scripts. You'll learn to express your emotions through a better use of words. You'll have plenty of time to write and create, so bring a journal with you and be ready to fill it with ideas.



CUTTING DEEP INTO DISSECTION

Grade Level: 7-8

We'll go even deeper into our dissection studies. We'll get an in-depth view of some sea creatures and examine a fetal pig's internal design. Helpful to have taken Dissection 101, but not a requirement.



DISSECTION 101

Grade Level: 5-6

See, touch and study animals in a whole new way! We'll find out what an owl ate for lunch, complete virtual dissections and engage in creative activities. All of these lead up to your chance to dissect a cow's eye and a frog!



ENGINEERING WONDERS

Grade Level: 5-6, 7-8

Bridges are an amazing work of engineering. The structures can be both strong and architecturally appealing. Our weeklong project will include making a balsa wood bridge. Then, we'll put our bridges to the test to see whose will hold the most weight.



ESCAPE ROOM UNLOCKED

Grade Level: 7-8

You and your friends find the door is locked. You need to find the key by solving puzzles, finding items and manipulating objects. You might also find some hidden clues which help solve the logic puzzles. Teams can enter these secret and mysterious adventures. This course will improve your math skills and your memory and logic while enjoying the process of finding hidden places in the rooms and escaping to win a prize!



FIELD DAY

Grade Level: 1-2

Let's have a field day! Spend the week being active outdoors playing a multitude of games. Enhance your skills of teamwork and increase your individual fitness level. When you can play together you can work well together. Build lifeskills you can apply to your everyday life.



CLASS DESCRIPTIONS

FLIGHT SIMULATOR: BEGINNER & ADVANCED

Grade Level: 3-4, 5-6, 7-8

For beginners: You'll use a flight simulator program to learn how to operate an airplane like a pilot. With special software, you'll fly a variety of aircrafts in different regions around the world. If you have taken Flight Simulator before, then you're ready for the advanced level. You'll learn advanced techniques, fly more complex planes and fight in simulated combat. This will really test your skills!



GREAT MASTERS & ME

Grade Level: 1-2

Take a journey through the ages as we explore the great masters of art from ancient mosaics to the unique perspectives of modern time. New artists and old favorites make this a fun, and sometimes messy experience as students will create in mediums such as paint, wood, pencils, paper and lots of glue!



HARRY POTTER POTIONS

Grade Level: 3-4, 5-6

Step into the world of Harry Potter and friends through this potions class. We'll make cauldrons bubble as we explore science concepts like acids and bases, mixtures and solutions, density and many others. You'll even make your own potion book to keep and take home!



HISTORY'S MYSTERIES

Grade Level: 5-6

This is for the history lovers! What went into the Japanese attack on Pearl Harbor? How do you cure the Black Death? Is there a treasure buried on Oak Island? How did the primitive islanders build and move the Moai sculptures on Easter Island? Take a look at these Mysteries in History and more!



I WANNA BE LIKE BEN

Grade Level: 1-2

Let's invent! Ben Franklin was a great man who invented many important things. He invented useful tools and so can you! He had useful ideas like paying it forward. What way will you decide to help one another? We'll get inspired, focused and generate great ideas to help us create our own inventions.



LET'S SCRATCH THE SURFACE

Grade Level: 5-6, 7-8

With Scratch, you'll create your own interactive stories, games and animations. You'll then share and discuss your creations in the online community. Scratch helps young people learn to think creatively, reason systematically and work collaboratively—essential skills for life in the 21st century.



LISTEN TO THIS

Grade Level: 7-8

Have you ever listened to a Podcast? Have you ever thought about making one of your own? Well, in this class we will spend the week learning about what Podcast's are, creating content, and then recording our own segments.



LOVING THE ENVIRONMENT LIKE LORAX

Grade Level: 1-2

Students will understand the impact that humans have on the environment through activities based off the Dr. Seuss book The Lorax. Students creatively work together to understand what we can do to help save the world we love.



Art



Environment



Geography



Language Arts



Life Skills



Math

MODERN MASTERS AND ME

Grade Level: 3-4

Modern art has given us many unique perspectives from the glorious photographic landscapes of Ansel Adams, the larger than life southwest as seen by Georgia O'Keefe and the appeal to mass media by Andy Warhol. We will explore five very different styles of art and create masterpieces of our own. Be prepared for sometimes messy fun!



MUNCHING THROUGH MATH

Grade Level: 1-2

Math just got a whole lot more delicious! Enjoy learning math skills while eating tasty treats that you make. Explore problem solving, geometry, sorting and fractions all with yummy treats and fun stories.



PROGRAMMING & ROBOTICS

Grade Level: 7-8

Have you ever wanted to learn how to program a robot? In this class, we'll explore and build different types of robots and learn how those robots can be programmed to perform tasks. Class will begin with learning how to program using line and color combinations and will end with using advanced sensors such as color, ultrasound and touch to complete class challenges.



READER'S THEATER OF LEGENDS

Grade Level: 1-2, 3-4

This reader's theater course will provide fun and interactive ways to practice reading fluently and with expression. By using scripts adapted from folktales, tall tales, and fables, students will practice their reading skills while acting out characters told in legends around the world.



SCULPTED INTO NEW LIFE

Grade Level: 7-8

Turn common materials into works of art. Students will explore using wire, paper mache and plaster wrap to create a 3-D sculpture. They will be introduced to historical aspects of the process and creatively use the Elements of Art to complete their three dimensional work of art.



SHAKE, SHAKE, SHAKE

Grade Level: 1-2

It is time to Shake, Shake, Shake! In this class, you will learn the basics of percussion. Count out the measures, follow the rhythm and create thrilling music as a group and on your own. You will tap into your creative side and make your very own shaker from a variety of found objects.



SPORTS DAY

Grade Level: 3-4

It's time to get outside and get moving! We'll teach team-building skills through games. This class will keep you moving, stimulating your mind and body.



STEM ON A STICK

Grade Level: 3-4

Reimagine what you can do with something as simple as popsicle sticks! Students will design, measure and construct items ranging from sunglasses to bridges using popsicle sticks and other supplies to build STEM skills. You'll never look at a popsicle the same way again!



CLASS DESCRIPTIONS

STOMPIN' THROUGH SUMMER

Grade Level: 3-4

This class takes you on a journey through the possibilities of percussion instruments. We'll watch an inspiring video on the Broadway musical group Stomp. You'll learn how to perform easy rhythmic patterns using your body and household objects. You'll be encouraged to be creative in discovering new instruments!



SUPER SCIENCE CLUB

Grade Level: 1-2

Explore the sciences: physical, earth and space, and life science! Little hands will become scientists conducting experiments, making observations and drawing conclusions. Which science will you fall in love with?



SUPERSTITIONS, FOLKLORE & LEGENDS

Grade Level: 3-4

Where did voodoo dolls come from? How can we predict how many snow days we'll have this winter? Why are broken mirrors bad luck? And how can you tell who you are going to marry from an apple peel? We'll discuss how these superstitions came about with some great stories and lots of hands on creations.



TEAMWORK MAKES DREAMWORK

Grade Level: 3-4

Each day students will be practicing teamwork skills by interacting through team building activities, talking about the qualities of a team, and exploring positive and negative team attributes. Students will be exposed to various examples of teams and discuss what leads them to best accomplish their goals.



WORLD OF MINECRAFT

Grade Level: 3-4, 5-6

Mixing education, science, and technology has never been more exciting. Your Minecraft adventure will take you into the virtual world of science. You will learn to use the scientific method as you explore the real-world science that is represented in Minecraft.



WRITING SHORT STORIES

Grade Level: 5-6, 7-8

Do you enjoy reading and telling stories? Then, this class is for you. We'll spend each day learning the story writing process. Your story will grow each day as we add more details to enrich the plot and develop the characters. By the end of the week, you'll have completed your short story to read and share with your friends and family.



YOU CAN'T DO THAT WITH LEGOS

Grade Level: 1-2

This class is designed to stimulate creativity, problem-solving skills and collaboration through the use of Legos. You'll learn about science, engineering and math while creating a variety of Lego structures.



YOU CAN'T SAY NO

Grade Level: 7-8

With this class you will learning the basics of Improv Comedy, so you can't say no. You will work on techniques and fundamentals of comedy and perform a show for an actual audience on Friday.





Information
Campus
Events
Services

is on Campus
Eloise
932

FREQUENTLY ASKED QUESTIONS

FAQ

WHAT SIZE ARE THE CLASSES?

Each class has a limited number of participants based on grade level (ranging from 12–22 campers). Register early to guarantee your participation!

IS LUNCH PROVIDED?

Lunch is not provided. All full-day campers must bring a disposable lunch each day (refrigeration is available).

DO YOU OFFER SCHOLARSHIPS?

We do offer scholarships to children of Johnson County schools. Scholarships are awarded on a referral basis to students with economic challenges that would otherwise make it impossible for them to attend. Recipients must have maintained a C or better grade average and have been a respectful student to their classmates and teachers. See your camper's school counselor for an application.

DO YOU PROVIDE AFTER-CAMP CARE?

After-camp care, including a snack, is available from 3:50–5:00 p.m. Pick-up is in the Napolitan Student Center, Johnson Atrium. Cost to participate is \$40 if registered by May 3 and \$50 after.

HOW DO I REGISTER?

Due to high demand, online registration is highly encouraged. Register using your credit/debit card (Visa, MasterCard or Discover) at FranklinCollege.edu/KidsOnCampus. To register in-person or by mail, complete the registration and class selection form in this booklet and submit them with your payment to: Franklin College, Kids on Campus, 101 Branigin Blvd, Franklin, IN 46131. All checks should be made payable to Franklin College.

I SIGNED UP, BUT MY CAMPER CANNOT ATTEND. CAN I GET A REFUND?

A refund, less a \$30 processing fee, will be made for any cancellation made prior to June 3.

CAMP REGISTRATION FORM

Camp Dates:
JUNE 17-21

Guarantee your class selections—register online: FranklinCollege.edu/KidsOnCampus

To register in-person or by mail, please complete this form and the class selection worksheet on reverse and return to: Franklin College, Kids on Campus, 101 Branigin Boulevard, Franklin, IN 46131.

Child's Name: _____ Grade (entering Fall 2019): _____

Address: _____ School: _____

City: _____ Zip: _____ Shirt Size: Youth Adult S M L XL

Parent/Guardian Name: _____

Home Phone: _____ Work Phone: _____ Cell Phone: _____

Email: _____ Add to email list: YES NO

Best way to contact you (circle one): Home Phone Work Phone Cell Phone Email

Emergency Contact: _____ Phone: _____

Session: Full Day (\$219*/\$229) Half-Day MORNING (\$149*/\$159) Half-Day AFTERNOON (\$149*/\$159)

After-Camp Care, 3:30-5:00PM (*\$40/\$50): YES NO *Early bird pricing--register before 5/3.

How did you hear about Kids on Campus? _____

Payment Method: Cash Check (check number: _____) Credit/Debit Card VISA MC DISCOVER

Card Number: _____ Exp.: _____ CVV Code: _____

WAIVER

The undersigned, as a parent or guardian of the child named above, desires that my child participate in Kids on Campus. By execution of this Release, I agree that all requirements, directions and standards set by staff, use of equipment or supplies under the supervision of the staff, shall be deemed to have been accomplished for the benefit of my child. I also grant permission for any pictures taken containing my child may be used for future promotional purposes. In the consideration of Franklin College's efforts on my child's behalf, I do hereby voluntarily assume all risk of accident, injury, damage and/or loss to my child's property that may arise out of child's participation in Kids on Campus, hereby intending to release and discharge Franklin College, its Board of Trustees, officers, employees and agents associated or connected with Kids on Campus from every claim, liability or damage of any kind caused by negligence of Franklin College, its Board of Trustees, officers, employees or agents involved or otherwise that may result from my child's participation in Kids on Campus.

The undersigned acknowledges that the child named is a minor under the age of 18. Although a minor, my child is aware of the risks involved with participating. I assure Franklin College that I have carefully counseled my child on the risk of participating. Further, I assure Franklin College that there are no physical or other reasons that preclude my child from participating in Kids on Campus. I authorize Franklin College to obtain such medical care, emergency or otherwise, that it may in its sole discretion deem necessary for my child. Further, I assure Franklin College that I have adequate health insurance or personal funds to provide payment for all costs of medical care necessary for my child. I agree to indemnify and hold harmless Franklin College from any costs associated with such care.

Parent/Guardian Signature

Printed Parent/Guardian Name

Date

CLASS SELECTIONS

MORNING CLASSES 8:30AM - 11:50AM

| | Grade 1–2 | Grade 3–4 | Grade 5–6 | Grade 7–8 |
|-----------------|--|--|---|---|
| 8:30 - 9:30AM | <ul style="list-style-type: none"> <input type="checkbox"/> Can You Dig It? <input type="checkbox"/> Great Masters & Me <input type="checkbox"/> Loving the Environment <input type="checkbox"/> You Can't Do That With | <ul style="list-style-type: none"> <input type="checkbox"/> Breakout EDU <input type="checkbox"/> Creating with Words <input type="checkbox"/> Flight Simulator <input type="checkbox"/> Sports Day <input type="checkbox"/> Stompin Through Summer | <ul style="list-style-type: none"> <input type="checkbox"/> Engineering Wonders <input type="checkbox"/> Harry Potter Potions <input type="checkbox"/> History's Mysteries <input type="checkbox"/> Let's Scratch the Surface | <ul style="list-style-type: none"> <input type="checkbox"/> American Mysteries <input type="checkbox"/> Art & Science of Color <input type="checkbox"/> Cutting Deep into Dissection <input type="checkbox"/> Let's Scratch the Surface |
| 9:40 - 10:40AM | <ul style="list-style-type: none"> <input type="checkbox"/> Field Day <input type="checkbox"/> I Wanna Be Like Ben <input type="checkbox"/> Munching Through Math <input type="checkbox"/> Shake, Shake, Shake | <ul style="list-style-type: none"> <input type="checkbox"/> Harry Potter Potions <input type="checkbox"/> Modern Masters & Me <input type="checkbox"/> STEM on a Stick <input type="checkbox"/> Superstitions, Folklore & Legends <input type="checkbox"/> Teamwork Makes Dreamwork | <ul style="list-style-type: none"> <input type="checkbox"/> All About the Blog <input type="checkbox"/> Art & Science of Color <input type="checkbox"/> Dissection 101 <input type="checkbox"/> Flight Simulator | <ul style="list-style-type: none"> <input type="checkbox"/> All About the Blog <input type="checkbox"/> Coding 101 <input type="checkbox"/> Flight Simulator <input type="checkbox"/> Listen to This <input type="checkbox"/> Programming & Robotics |
| 10:50 - 11:50AM | <ul style="list-style-type: none"> <input type="checkbox"/> Amusement Park Physics <input type="checkbox"/> Great Master & Me <input type="checkbox"/> Munching Through Math <input type="checkbox"/> Super Science Club | <ul style="list-style-type: none"> <input type="checkbox"/> Aphrodite to Zeus <input type="checkbox"/> Reader's Theater of Legends <input type="checkbox"/> Sport Day <input type="checkbox"/> World of Minecraft | <ul style="list-style-type: none"> <input type="checkbox"/> Animation Creation <input type="checkbox"/> Buckets of Fun <input type="checkbox"/> History's Mysteries <input type="checkbox"/> Writing the Short Story | <ul style="list-style-type: none"> <input type="checkbox"/> Engineering Wonders <input type="checkbox"/> Escape Room Unlocked <input type="checkbox"/> Sculpted into New Life <input type="checkbox"/> You Can't Say No |
| | Grade 1–2 | Grade 3–4 | Grade 5–6 | Grade 7–8 |

AFTERNOON CLASSES 12:30PM - 3:50PM

| 12:30 - 1:30PM | <ul style="list-style-type: none"> <input type="checkbox"/> Field Day <input type="checkbox"/> I Wanna Be Like Ben <input type="checkbox"/> Shake, Shake, Shake <input type="checkbox"/> Super Science Club | <ul style="list-style-type: none"> <input type="checkbox"/> Breakout EDU <input type="checkbox"/> Harry Potter Potions <input type="checkbox"/> Modern Masters & Me <input type="checkbox"/> Teamwork Makes Dreamwork | <ul style="list-style-type: none"> <input type="checkbox"/> Dissection 101 <input type="checkbox"/> History's Mysteries <input type="checkbox"/> World of Minecraft <input type="checkbox"/> Writing the Short Story | <ul style="list-style-type: none"> <input type="checkbox"/> American Mysteries <input type="checkbox"/> Let's Scratch the Surface <input type="checkbox"/> Programming & Robotics <input type="checkbox"/> Sculpted into New Life <input type="checkbox"/> Writing the Short Story |
|----------------|---|--|--|---|
| 1:40 - 2:40PM | <ul style="list-style-type: none"> <input type="checkbox"/> Can You Dig It? <input type="checkbox"/> Great Masters & Me <input type="checkbox"/> Loving the Environment <input type="checkbox"/> You Can't Do that with Legos | <ul style="list-style-type: none"> <input type="checkbox"/> Breakout EDU <input type="checkbox"/> Creating with Words <input type="checkbox"/> Sports Day <input type="checkbox"/> Superstitions, Folklore & Legends | <ul style="list-style-type: none"> <input type="checkbox"/> Aphrodite to Zeus <input type="checkbox"/> Buckets of Fun <input type="checkbox"/> Coding 101 <input type="checkbox"/> Flight Simulator | <ul style="list-style-type: none"> <input type="checkbox"/> Art & Science of Color <input type="checkbox"/> Cutting Deep into Dissection <input type="checkbox"/> Engineering Wonders <input type="checkbox"/> You Can't Say No |
| 2:50 - 3:50PM | <ul style="list-style-type: none"> <input type="checkbox"/> Amusement Park Physics <input type="checkbox"/> Field Day <input type="checkbox"/> Munching through Math <input type="checkbox"/> Reader's Theater of Legends | <ul style="list-style-type: none"> <input type="checkbox"/> Harry Potter Potions <input type="checkbox"/> Modern Masters & Me <input type="checkbox"/> STEM on a Stick <input type="checkbox"/> Stompin Through Summer | <ul style="list-style-type: none"> <input type="checkbox"/> All About the Blog <input type="checkbox"/> Art & Science of Color <input type="checkbox"/> Engineering Wonders <input type="checkbox"/> History's Mysteries | <ul style="list-style-type: none"> <input type="checkbox"/> All About the Blog <input type="checkbox"/> Animation Creation <input type="checkbox"/> Escape Room Unlocked <input type="checkbox"/> Flight Simulator <input type="checkbox"/> Listen to This |